Drawing and Sketchbooks Print, Colour, Collage Working in Three Dimensions Print, Surface, Texture Collaboration and Community

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Acorns	Cycle A						
		<u>Spirals</u>	Simple Printmaking	Playful Making	Exploring Watercolour	<u>Making Birds</u>	Inspired by Flora & Fauna
		Using drawing, collage and mark- making to explore spirals. Introducing sketchbooks. Artist: Molly Haslund	Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.	Exploring materials and intention through a playful approach. Artists: Christo & Jeanne Claude, Faith Bebbington, Caitlind C.C.	Exploring watercolour and discovering we can use accidental marks to help us make art. Artists: Paul Klee and Emma Burleigh	Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2D to 3D to make a bird.	Explore how artists make art inspired by flora and fauna. Make collages of MiniBeasts and display as a shared artwork. Artists: Eric Carle, Joseph Redoute
				Brown & Wayne Garrett			and Jan Van Kessel
	Cycle B						
	- 9	Explore & Draw	Exploring the World Through Mono	Be An Architect	Expressive Painting	Stick Transformation Project	<u>Music & Art</u>
		Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills. Artists: Rosie James and Alice Fox	Print Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership. Artists: Xgaoc'o X'are and Leonardo Di Vinci	Exploring architecture and creating architectural models. Artists: Hundertwasser, Zaha Hadid and Heatherwick Studios	Explore how painters use paint in expressive and gestural ways. Explore colour mixing and experimental mark	Artists use their creative skills to re- see and re-imagine the world. Explore how you can transform a familiar object into new and fun forms.	
						Artist: Chris Kenny	
Sapling				Telling Stories Through Drawing & Making Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film. Artists: Rosie Hurley, Inbal Leitner, Roald Dahl and Quentin Blake	<u>Cloth, Thread, Paint</u> Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece. Artists: Alice Kettle and Hannah Rae	moving drawings by making paper "puppets" and animate them using tablets. Artists: Lauren Child, Steve Kirby,	Using Natural Materials to Make Images Using natural pigments and dyes from the local environment to make art. Exploring Cyanotype and Anthotype. Artists: Frances Hatch and Anna Atkins
	Cycle B	strips to retell poetry or prose through drawing.	Exploring Pattern Exploring how we can use colour, line and shape to create patterns, including repeating patterns. Artists: Rachel Parker, Shaheen Ahmed, Andy Gilmore and Louise Despont	The Art of Display Explore how the way we display our work can affect the way it is seen. Create an artwork inspired by the idea of "Plinth" Artists: Anthony Gormley, Yinka Shonibare, Thomas J Price	Exploring Still Life Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work. Artists: Paul Cezanne, Peter Claesz, Melchior d' Hondecoeter, Jan Davidsz, Jacob Vosmaer, Hilary	Sculpture, Structure, Inventiveness & Determination What can artists learn from nature? Nurture personality traits as well as technical skills. Artist: Marcus Coates	



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					Pecis, Nicole Dyer, Baas Meeuws and Hirasho Sato		
Oak		Typography & Maps Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps. Artists: Louise Fili, Grayson Perry, Paula Scher and Chris Kenny	Making Monotypes Explore how artists use the monotype process to make imagery. Combine the monotype process with painting and collage to make visual poetry zines. Artist: Kevork Mourad		Mixed Media Land & City Scapes Explore how artists use a variety of media to capture spirit of the place. Focus upon exploratory work to discover mixed media combinations. Artists: Vanessa Gardiner, Shoreditch Sketcher and Kittie Jones	model. Artist: Shoreditch Sketcher	Fashion Design Explore contemporary fashion designers and create your own 2D or 3D fashion design working to a brief. Artists: Alice Fox, Rahul Mishra, Pyer Moss, Tatyana Antoun, Hormazd Narielwalla
	Cycle B	2D Drawing to 3D Making Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome. Artists: Lubaina Himid and Claire Harrup	Activism Explore how artists use their skills to speak on behalf of communities. Make art about things you care about. Artists: Luba Lukova, Faith Ringgold and Shepard Fairey	Brave Colour Exploring the work of installation artists who use light, form and colour to create immersive environments. Creating 2D or 3D models to share our vision of imagined installations with others. Artists: Olafur Eliasson, Yinka Ilori Morag Myerscough and Liz West	Exploring Identity Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait. Artists: Njideka Akunyili Crosby, Yinka Shonibare, Thandiwe Muriu , and Mike Barrett	work. Make a small model of a chair which is full of personality. Artist: Yinka Ilori	Shadow Puppets Explore how traditional and contemporary artists use cutouts for artistic affect. Adapt their techniques to make your own shadow puppets. Artists: Lotte Reiniger, Matisse, Wayang Shadow Puppets, Phillipp Otto Runge, Pippa Dyrlaga and Thomas Witte

